Halo

By Josh:

POW! POW! BOOM! Explosions, bullets, and plasma whizzing around the battlefield. POW! POW! POW! BOOM! Grenades flying through the air. VROOM…VROOM…VROOM. The warthog’s engine roars to life.  Errrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr! The brakes slam. POW! POW! POW! POW! POW! POW! The turret fires. ARRRRRRRRRRR! The Elites scream. Halo is a very creative and strange game and toy. You can hear the gunfire and explosions when somebody plays. When you play, you enter a whole new world of combat. Elites jumping around, grunts cowering, Jackals protecting themselves, aliens shooting right at you. Underestimate them if you dare, you’re the one whose going to suffer! The next thing you know a Covenant jumps behind you and a UNSC Spartan kills him for you then he dies and you die. A flood might do it or a forerunner.

THE COVENANT

            The Covenant is an alien species who want to destroy all living life. The Arbiter, the chosen elite that would fulfill the covenant prophets and the leader of the Covenant. Hunters are like living tanks. They have fuel rod cannon in their right arm except they charge up their blasts. Elites are commanders of the Covenant. Sometimes when you shoot at them they’ll dodge. The Elites where betrayed by the Covenant in halo 2 and 3 Brutes are destructive beats. They’ll go bizarre if their mate is hurt, injured, or killed. Grunts are funny and cowards. They mostly run from you. Their meant to serve the higher classes. Jackals protect themselves with energy shields. They only use plasma pistols, carbines, and beam rifles.

THE UNSC

            The UNSC are our “Friends”. The hate the Covenant. UNSC stands for United National Space Command. They have many weapons such as battle rifle, assault rifle, shotgun, sniper rifle, rocket launcher; theirs lot different kinds of weapons. Theirs also many different kinds of Spartans. Spartans, air assault Spartans, Eva Spartans, orbital drop pod Spartans, hayabusa Spartans, EOD Spartans, and hazop Spartans. There are A LOT Spartans. Master Chief the leader of the UNSC and highest rank. His name is John and his number is 117. Spartans come in many different kinds and usually drive vehicles. Pilots usually have pistols and drive aircraft. Marines don’t have much armor but have some armor and move in until you do. The UNSC was a project made to stop the Covenant

THE HALO, THE PROMETHEANS, AND THE FLOOD

                If halo was real, the #1 way to die would be activating the halo. Now you wonder who could have made such a weapon. Who did? Their name is the Prometheans. Their robotic like. Knights are captains of the forerunner (Prometheans) and are deadly. Crawlers are agile and travel in packs. Alpha crawler, more dangerous than standard variety and lead crawlers into battle. Watcher can summon crawlers and com from knights back. They into war with the flood. Ugly creatures that take over your body. The halo was made to destroy the flood but the Covenant wanted to use it to destroy all living life.

            The Covenant, The UNSC, The Prometheans, and The Flood all hate each other. Their all dangerous. The Covenant won’t stop trying to activate the halo witch will destroy all living life and the UNSC will keep on trying to stop the Covenant. You attack them and they’ll attack you. Listen for anything thing when you play and remember, it’s a whole new world of combat anything can happen, the possibilities are endless.